**"YOUR SUCCESSFUL TITLE HERE"**

by

You, a successful screenwriter

RANDOM DRAFT

March 24, 2011

Your street Address

City, State Zip

Your phone number

FADE IN:

INT. OFFICE - DAY

Frustrated WRITER sits before a 1937 Smith Corona typewriter, CLACKING KEYS ECHO across the room.

WRITER

(to his CAT)

God, I'm never going to finish this screenplay.

Character two (o.s.)

Wow, this is so simple.

CUT TO:

EXT. STREET – DAY

A bright midday sun illuminates a gleaming silver rocket ship. Steam pours out of various valves near its tail. Enormous fins hold it well above a CLUSTER of scurrying men.

ANOTHER ANGLE

Two spacesuited figures step into a cramped elevator. The rocket explodes with a DEAFENING BOOM.

FADE TO BLACK.

Miscellaneous Screenplay Format Notes

\*\* Uses for all caps

(MORE): when a character's dialogue carries onto next page

CHARACTER NAME (CONT'D): when dialogue resumes from prior

 page

AD LIB: when the actors fill in the dialogue with

 incidental lines

VOICE OVER (V.O.): when we hear narration over the action

OFFSCREEN (O.S.): when we hear the character speak but he

 is offscreen, such as calling out from the other room

BEGIN TITLES: when the main credits start

END TITLES: when the main credits finish

FREEZE FRAME: which is at the left margin and punctuated

 with a period.

TITLES OF SONGS AND BOOKS

Sounds in Action are capitalized, this alerts foley that a sound effect is called for.

The first time a character or a group of characters appears in the script their name is capitalized.

\*\* Standard Scene Headings

INT

EXT

I/E

DAY

NIGHT

SUNRISE

MAGIC

CONT

INTER

\*\* Standard Transitions

CUT TO

FADE IN

FADE OUT

FADE TO

DISSLOVE TO

BACK TO

MATCH CUT

JUMP CUT

FADE TO BLACK

\*\* Standard Shot Headings

ANGLE ON

BACK TO SCENE

CLOSE SHOT

CLOSEUP (C.U.)

EXTREME CLOSEUP

EXTREME LONG SHOT

FREEZE FRAME

LONG SHOT

MEDIUM SHOT

MONTAGE

MOVING or MOVING SHOT

P.O.V.

REVERSE P.O.V.

TWO SHOT

WIDE SHOT

ZOOM IN / ZOOM OUT